T-BALL DIVISION (6 YEARS OLD OR YOUNGER BY JANUARY 1)

Anyone found guilty of using profanity on the field, having access to alcoholic beverages anywhere on the premises, or causing a disturbance on the ball field might be barred for the remainder of the season.

Girls must remain on the team first assigned, except by action of the board. All roster team players must have the same team color shirt to start the game. Catchers must wear a batter's helmet and stand behind the plate by the fence. The batter, on-deck batter and base runners must wear batting helmets. Players are reasonable for their own helmets. All helmets must have a facemask. Chin straps are not required. If the player cannot provide their own helmet, please contact an AGSI board member. No steel spikes will be worn by any player.

Each team may have a maximum of three (3) adults, including one (1) manager, (2) assistant coaches. The team may also have a batboy or girls who must wear a helmet when retrieving bats from the playing field. These people shall remain on the bench with the players during the game.

All players will play on the field for each inning. A complete roster will bat with free defensive substitution.

Players must attend practice in order to expect to play in games.

No official score will be kept. Batters that are either tagged or forced out will be asked to leave the base paths. This will be enforced by the base coach and/or defensive coach in the field.

A completed $\frac{1}{2}$ innings will consist of a complete batting order (each player batting once). Since an official score is not kept, a team could have more than six (6) players cross home plate before their at-bats are complete.

Last batter in an inning is allowed to run the complete bases before teams trade field positions. (i.e. last roster batter hits and is not out at first, that player is allowed to run completed bases. No play shall be attempted on the runner once they have safely reached first base.)

Two (2) coaches will be allowed on the field when the team is on defense, one (1) on the first base side and (1) on the third base side. This will allow the players a better opportunity to make a play, with coaches being closer to instruct them. Coaches may not touch players or ball while on the field.

All games will have a time limit of sixty (60) minutes or after 2 complete innings, the game will end.

Base runners must stay tagged to the base until the ball is hit. A player may advance only if the ball is hit or a play is made on a runner. Only one base is allowed period on an overthrow that goes out of bounds.

Batter throwing the bat excessively will be called out.

A 12-foot area out from home plate from foul line to foul line will be drawn. Any ball hit which stays on or inside this line is foul. Bunts are not allowed.

The pitcher must stay behind the pitcher's circle until the ball is hit. After the ball is hit, she is responsible for all areas of defense that are the pitcher's responsibility. Infielders must stay behind the 30ft hash mark on the first base and third side until the ball is hit, no exceptions. The outfielders must stay behind the base lines until the ball is hit.

Play is dead when the ball is thrown back through the plane of the pitcher's circle is an attempt to reach the pitcher.

A batter will bat until she has hit a ball in fair territory.

Infield fly rule is not in effect.

The coach will be responsible for adjusting the height of the tee at the batter's desired level while at bat, and the coach will also clear the tee from home plate when there is a play at home. Coaches will set the ball on the tee.

It is a good idea to have your players rotate in the field so they get used to different positions throughout the season.

NO PLAYER MAY PLAY PITCHER AND FIRST BASE IN THE SAME GAME MORE THAN ONE FULL INNING.

Rules Updated February 1st 2025